4.5 Real-Time Market Settlements

4.5.2 Real-Time Market Settlements for Energy Injections or When Actual Demand Reductions are Less Than Scheduled Demand Reductions

4.5.2.1 General Rules for Suppliers

A Supplier shall pay or be paid for Energy imbalance to account for differences between Actual Energy Injections, real-time Energy schedules and Day-Ahead Energy schedules.

When the LBMP calculated in that RTD interval at the applicable Generator's bus is

positive, the Supplier payment shall be calculated as follows:

Supplier payment = ((MIN(AE_{iu},RTS_{iu}) – DAS_{hu}) *
$$LBMP_{iu}^{RT}$$
) * $\frac{S_i}{3600}$

Where:

| AE _{iu} | average Actual Energy Injection by Supplier <i>u</i> in interval <i>i</i> or average Actual Energy Withdrawal by an Energy Storage Resource or Hybrid Storage Resource <i>u</i> in interval <i>i</i>; |
|-------------------|---|
| RTS _{iu} | (1) real-time Energy scheduled for injection by Supplier <i>u</i> in interval <i>i</i> plus Compensable Overgeneration; or (2) real-time Energy scheduled for withdrawal by Energy Storage Resource or Hybrid Storage Resource <i>u</i> in interval <i>i</i> plus 3% of the absolute value of the Energy Storage Resource's or Hybrid Storage Resource's Lower Operating Limit; or (3) average Actual Energy Withdrawal by an-Energy Storage Resource or Hybrid Storage Resource <i>u</i> in interval <i>i</i> when it has been designated as operating Out-of-Merit to withdraw at the request of a Transmission Owner or the ISO; |
| DAS _{hu} | = Day-Ahead Energy schedule for Supplier u in hour h containing interval i ; |
| $LBMP_{iu}^{RT}$ | = real-time price of Energy at the location of Supplier u in interval i ; |
| S_i | = number of seconds in RTD interval i ; |

When: (1) the LBMP calculated in that RTD interval at the applicable Generator bus is negative; or (2) the ISO initiates a large event reserve pickup or a maximum generation pickup under RTD-CAM that applies to the Load Zone where the Generator is located; or (3) a Transmission Owner initiates a reserve pickup in accordance with a Reliability Rule, including a Local Reliability Rule, then the Supplier payment shall be calculated as follows:

Supplier Payment =
$$((AE_{iu} - DAS_{hu}) * LBMP_{iu}^{RT}) * \frac{S_i}{3600}$$

Where:

The variables are defined above in this Section 4.5.2.1.

A Generator that is not following Base Point Signals shall not be compensated for Energy in excess of its Real-Time Scheduled Energy injection if its applicable upper operating limit has been reduced below its bid-in upper operating limit by the ISO in order to reconcile the ISO's dispatch with the Generator's actual output, or to address reliability concerns.

If the Energy injections by a Supplier over an RTD interval are less than the Energy injections scheduled for the Supplier Day-Ahead, and if the Supplier reduced its Energy injections in response to instructions by the ISO or a Transmission Owner that were issued in order to maintain a secure and reliable dispatch, the Supplier may be entitled to a Day-Ahead Margin Assurance Payment, pursuant to Attachment J of this ISO Services Tariff.

Suppliers scheduling Imports shall pay or be paid for Energy imbalance to account for differences between real-time Energy schedules and Day-Ahead Energy schedules. For an Import to the LBMP Market that is only scheduled in the Real-Time Market, or to the extent it is scheduled to supply additional or less Energy to the LBMP Market in real-time than it was scheduled to supply Day-Ahead, the Supplier payment shall be calculated as follows:

Supplier Payment = ((RTS_{iup} – DAS_{hup}) *LBMP_{ip}^{RT}) *
$$\frac{S_i}{2600}$$

Where:

 RTS_{iup} = real-time Energy scheduled for injection by Supplier *u* in interval *i* at Proxy Generator Bus *p*;

| DAS _{hup} | Day-Ahead Energy schedule for Supplier <i>u</i> in hour <i>h</i> containing interval <i>i</i> at Proxy Generator Bus <i>p</i>; |
|--------------------|--|
| $LBMP_{ip}^{RT}$ | = real-time price of Energy at the Point of Receipt p (i.e., the Proxy Generator Bus) in interval i; |
| S _i | = number of seconds in RTD interval i ; |